

# Make \$10

You will need: a partner, a die, two-sided counters

1. The youngest player will go first. Roll the die and move that number of squares from the start.
2. You will attempt to make \$10 by adding the amount in the square you landed on to two other squares that form a row, column, or diagonal of three squares. If you are able to make \$10 you get a point. If you are not able to make \$10 your turn is over.
3. Player B repeats step 2.
4. Game continues until both players reach the finish. The player with the most points wins!

## Make \$10

5.NBT.7

\$2.20	\$0.80	\$7.00	\$1.10	\$3.80
START	→	→	→	→
\$2.50	\$5.20	\$2.30	\$3.60	\$4.10
↓	←	←	←	←
\$5.30	\$4.00	\$0.70	\$5.30	\$5.00
→	→	→	→	→
\$2.20	\$2.70	\$5.10	\$1.10	\$3.60
↓	←	←	←	←
\$2.50	\$2.50	\$5.00	\$2.50	\$1.40
↑	↑	↑	→	→
				FINISH

$$\$5.00 + 2.50 + 2.50 = \$10.00$$

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